

Stochastic control for underwater optimal trajectories

CQFD & DCNS

Inria Bordeaux Sud Ouest & University of Bordeaux France



### Outline

#### Presentation of CQFD

- Inria
- Themes
- Members
- Grants

#### Trajectories optimization for submarines

- **Problem**
- Solution
- Examples

How to join us

Job opportunities at inria



### What is Inria?

- Public science and technology institution established in 1967
- Only public research body fully dedicated to computational sciences
- Combining computer sciences with applied mathematics

### 8 research centers in France

▶ 3,400 researchers 1000 PhD students





### Inria team CQFD

Inria research program on Stochastic methods and models

#### Research themes

- ► Modeling of random complex systems
- Estimation of model parameters and performances
- ► Control performance optimization

#### Tools

Probability and statistics



#### **Members**

#### Permanent members



François Dufour Head of team



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# PhD students



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Laurent Vézard

+ 1 internship Christophe Nivot



# Partnerships with industry

#### Astrium (space transportation)

- stochastic models for crack propagation
- maintenance optimization for a structure subject to corrosion
- optimization of the assembly line of the new generation launcher

### DCNS (naval defense)

optimization of trajectories for submarines

### EDF (electricity)

modeling of the failures in the secondary circuit of a nuclear power plant

### Thales optronic (military equipment)

▶ health monitoring of an optronic equipment



### Outline

#### Presentation of CQFD

Trajectories optimization for submarines

Problem

Solution

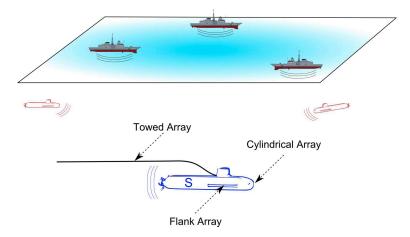
Examples

How to join us



# Problem set by DCNS

#### Submarine with sensors surrounded by targets

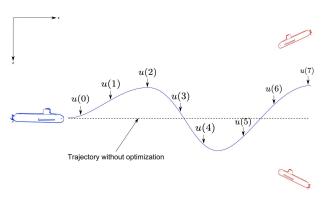




### Aim

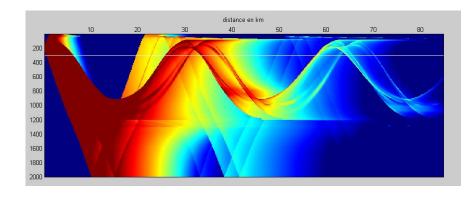
### Optimization

Propose an optimal trajectory for the submarine to hear the targets at best





## Difficulty: under water sound propagation

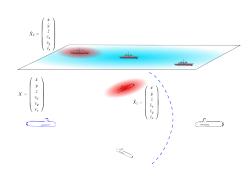




# Solution proposed by CQFD

### First step: Modeling

- position and speed of the submarine known
- ▶ position and speed of targets unknown → random constant immersion and speed + noise





# Second step: discretization

#### Aim

Turn the problem in continuous time and space into a problem in discrete time and space

Time discretization time step $\Delta t = 1$  minute

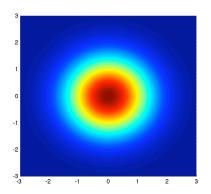
Discretization of the submarine position

Immersion grid with step  $\Delta z = 6$  metres maximal possible variation in 1minute:  $\pm 4\Delta z$ 



## Discretization of targets position

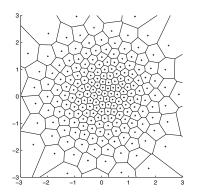
Approximate continuous (position and speed of targets) random variables by discrete ones in an intelligent way





# Discretization of targets position

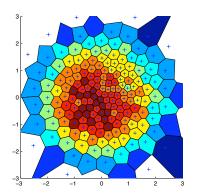
Approximate continuous (position and speed of targets) random variables by discrete ones in an intelligent way





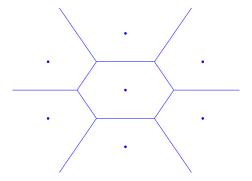
## Discretization of targets position

Approximate continuous (position and speed of targets) random variables by discrete ones in an intelligent way



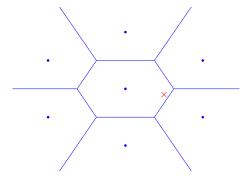


Model  $\longrightarrow$  simulator of trajectories  $\longrightarrow$  grids



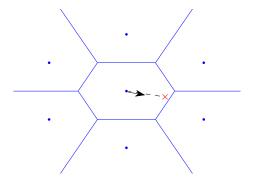


### Model $\longrightarrow$ simulator of trajectories $\longrightarrow$ grids



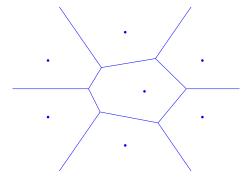


#### Model → simulator of trajectories → grids



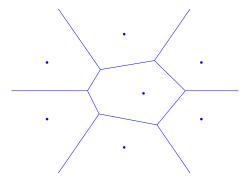


 $\mathsf{Model} \longrightarrow \mathsf{simulator} \ \mathsf{of} \ \mathsf{trajectories} \longrightarrow \mathsf{grids}$ 





Model  $\longrightarrow$  simulator of trajectories  $\longrightarrow$  grids



New observed position — nearest neighbor projection in the grid



# Third step: mathematical formulation of the problem

### Markov decision process (MDP)

$$(X, A, \{A(x), x \in X\}, Q, c)$$

- X state space, possible positions for the submarine and targets
- ► A action space, possible maneuvers for the submarine
- $\rightarrow$  A(x) possible actions at state x
- ▶ Q Markov kernel, gives the new relative positions of targets given the action chosen
- c performance function, acoustic loss



# Dynamic programming

### Optimal control problem for MDP

Find the policy  $(a_0, a_2, \dots, a_{N-1})$  that minimizes the loss

$$J^{*}(x_{0}) = \min_{\substack{(a_{0}, a_{2}, \dots, a_{N-1})}} \mathbb{E}\left[\sum_{n=0}^{N-1} c(x_{n}, a_{n}) + c(x_{N})\right]$$

### Solution by dynamic programming

- $J_N(x) = c(x)$
- $J_0(x) = J^*(x)$



## Fourth step: numerical solution

Start with a simplified model and make it more realistic step by step

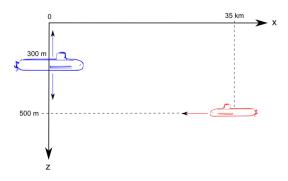
#### First models studied

- one target, known constant immersion, submarine maneuvers only in immersion
- two targets, known constant immersion, submarine maneuvers only in immersion
- several targets, constant + noise mmersion, submarine maneuvers only in immersion



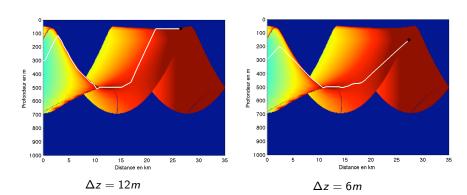
# Problem: one target

- $\triangleright$  immersion of target: 500 m, of submarine: 300 m
- ▶ initial distance between target and submarine: 35km
- $\triangleright$  initial relative speed of target wrt submarine:  $-10ms^{-1}$
- computation horizon: 45min





## Results: one target





## Results: two targets

### Two targets

- ▶ immersion of targets: 500*m* and 100*m*, of submarine: 300*m*
- ▶ initial distance between targets and submarine: 35km 50km
- $\blacktriangleright$  initial relative speed of target wrt submarine:  $-12ms^{-1}$
- computation horizon: 45 min



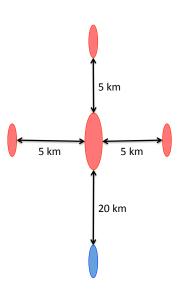


# Results: four targets

### Four targets

- immersion of targets: 600m, 300m, 100m et 400m, of submarine: 300m
- initial speed of targets 20 knots of submarine: 25 knots
- computation horizon: 45 minutes







### Validation

#### Simple models

#### Advantages

- simpler problems to solve
- easy visual validation
- validation of practical feasability

#### Drawbacks

little realistic



#### Further works

▶ 3D maneuvers for submarine → long computation time



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- ▶ other types of mission: hear without being heard → constraints



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- ▶ 3D maneuvers for submarine long computation time
- ▶ other types of mission: hear without being heard → constraints
- ▶ ongoing work use data from tracking algorithms to update target positions → sequence of short-term optimization problems





# How to join us

#### Job opportunities at Inria

- internships
- PhD theses
- Post doc positions
- Permanent researcher positions

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Have a look at Inria website

http://www.inria.fr/en/centre/bordeaux/overview/offers/
or contact the head of team François Dufour

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