

Numerical method for optimal stopping of piecewise deterministic Markov processes

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Outline

1 Piecewise deterministic Markov processes

- Definition
- Example

2 Optimal stopping

3 SDE's

4 Numerical method

- Theoretical results
- Approximation of the value function
- ϵ -optimal stopping time

5 Numerical results

Definition of piecewise deterministic Markov processes

Davis (80's)

General class of **non-diffusion** dynamic stochastic **hybrid** models:
deterministic motion punctuated by **random** jumps.

Applications

Engineering systems, operations research, management science,
economics, dependability and safety,...

Dynamics

Hybrid process $X_t = (m_t, y_t)$

- discrete mode $m_t \in \{1, 2, \dots, p\}$
- Euclidean state variable $y_t \in \mathbb{R}^n$

Local characteristics for each mode m

- E_m open subset of \mathbb{R}^d , ∂E_m its boundary and \overline{E}_m its closure
- Flow $\phi_m: \mathbb{R}^d \times \mathbb{R} \rightarrow \mathbb{R}^d$ deterministic motion between jumps, one-parameter group of homeomorphisms
- Intensity $\lambda_m: \overline{E}_m \rightarrow \mathbb{R}_+$ intensity of random jumps
- Markov kernel Q_m on $(\overline{E}_m, \mathcal{B}(\overline{E}_m))$ selects the post-jump location

Two types of jumps

- $t^*(m, y)$ deterministic **exit time** when the process starts in mode m at y :

$$t^*(m, y) = \inf\{t > 0 : \phi_m(y, t) \in \partial E_m\}$$

- law of the first jump time T_1 starting from (m, y)

$$\mathbb{P}_{(m,y)}(T_1 > t) = \begin{cases} e^{-\int_0^t \lambda_m(\phi_m(y,s)) ds} & \text{if } t < t^*(m, y) \\ 0 & \text{if } t \geq t^*(m, y) \end{cases}$$

Remark

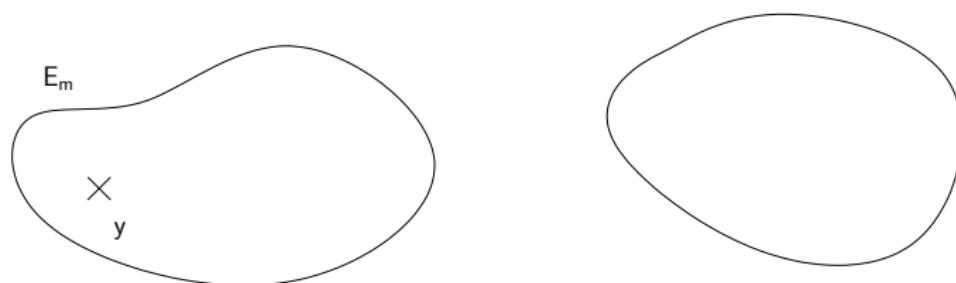
T_1 has a density on $[0, t^*(m, y)[$ but has an **atom** at $t^*(m, y)$:

$$\mathbb{P}_{(m,y)}(T_1 = t^*(m, y)) > 0$$

Iterative construction

Starting point

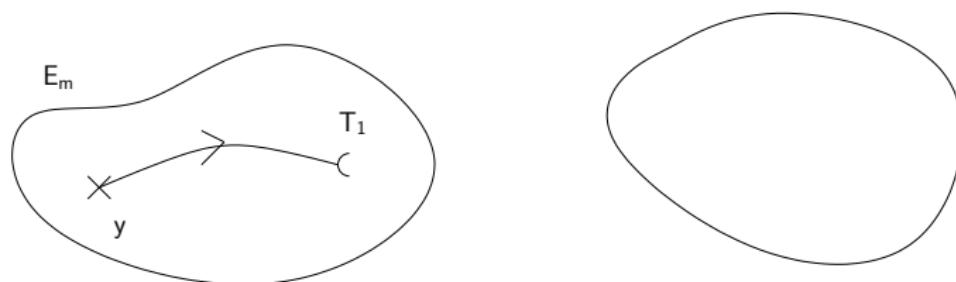
$$X_0 = Z_0 = (m, y)$$



Iterative construction

X_t follows the deterministic flow until the first jump time $T_1 = S_1$

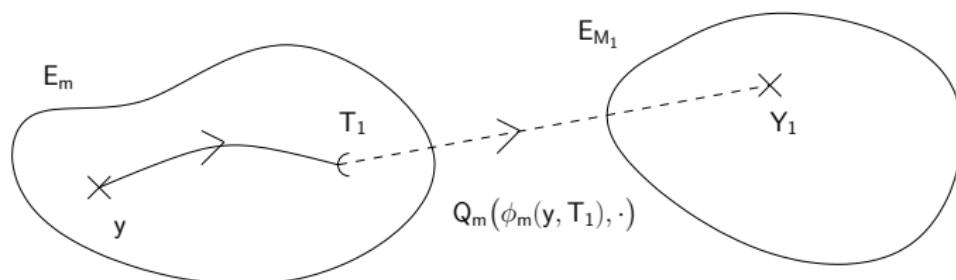
$$X_t = (m, \phi_m(y, t)), \quad t < T_1$$



Iterative construction

Post-jump location $Z_1 = (M_1, Y_1)$ selected by

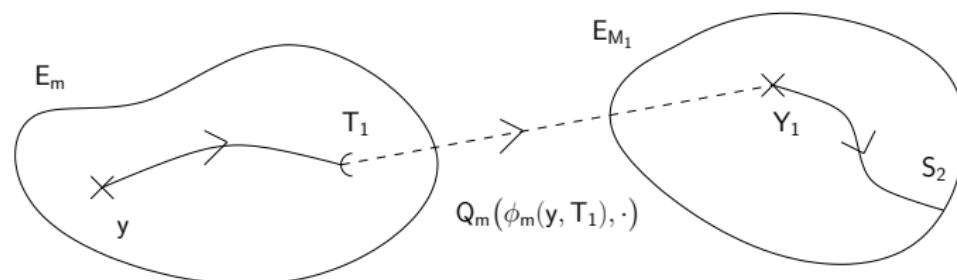
$$Q_m(\phi_m(y, T_1), \cdot)$$



Iterative construction

X_t follows the flow until the next jump time $T_2 = T_1 + S_2$

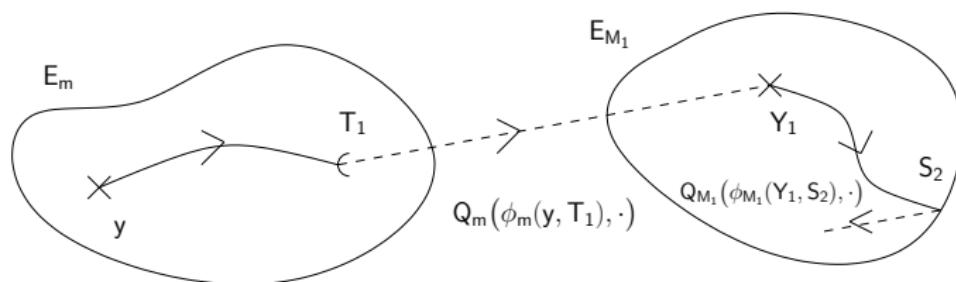
$$X_{T_1+t} = (M_1, \phi_{M_1}(Y_1, t)), \quad t < S_2$$



Iterative construction

Post-jump location $Z_2 = (M_2, Y_2)$ selected by

$$Q_{M_1}(\phi_{M_1}(Y_1, S_2), \cdot) \dots$$



Embedded Markov chain

$\{X_t\}$ strong Markov process (M.H.A. Davis)

Natural embedded Markov chain

- Z_0 starting point, $S_0 = 0$, $S_1 = T_1$
- Z_n new mode and location after n -th jump, $S_n = T_n - T_{n-1}$, time between two jumps

Proposition

(Z_n, S_n) is a discrete-time Markov chain

Only source of randomness of the PDMP

PDMP's
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Optimal stopping
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SDE's
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Numerical method
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Numerical results
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Example

Industrial example

Industrial collaboration: EADS Astrium

- crack propagation,
- material subject to corrosion and randomly exposed to different stressing ambiances.

Example

Material subject to corrosion

Model

- $m_t \in \{1, 2, 3\}$ describes the ambience
- d_t loss of thickness
- γ_t duration of the initial protection against corrosion
- ρ_t rate of corrosion

The process starts in ambience 1: $m_0 = 1$, $d_0 = 0mm$,

$$\gamma_0 \sim 1 - \exp(-[t/\alpha]^\gamma), \quad \rho_0 \sim \mathcal{U}[\rho_1^1, \rho_1^2]$$

Dynamics

- Deterministic succession of ambiances: $1 \rightarrow 2 \rightarrow 3 \rightarrow 1 \dots$
- Time spent in ambience $i \sim \text{Exp}(\lambda_i)$
- ρ_t is constant on $[T_n, T_{n+1}[$ and in ambience i , $\rho \sim \mathcal{U}[\rho_i^1, \rho_i^2]$
- $\gamma_{T_{n+1}} = 0$ if $\gamma_{T_n} < S_{n+1}$, $\gamma_{T_{n+1}} = S_{n+1} - \gamma_{T_n}$ otherwise
- On $[T_n, T_{n+1}[$, in ambience i

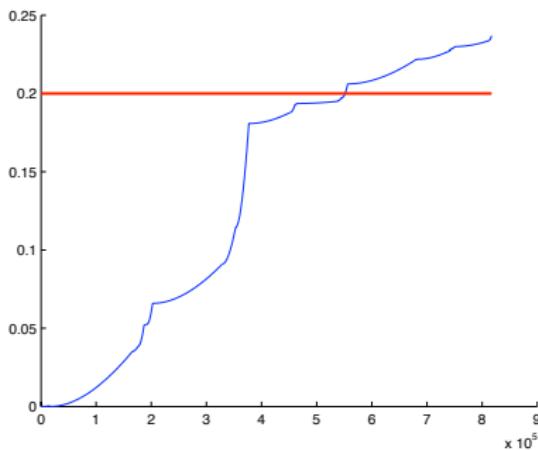
$$d_t = \begin{cases} 0, & \text{if } t \leq \gamma_{T_n}, \\ \rho_{T_n} \left(t - (\gamma_{T_n} + c_i) + c_i \exp(-[t - \gamma_{T_i}]/c_i) \right), & \text{otherwise.} \end{cases}$$

The material is inefficient when the thickness loss is greater than
 $0.2mm$

Example

Trajectories

Examples of trajectories for the loss of thickness d_t



PDMP's
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Optimal stopping
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SDE's
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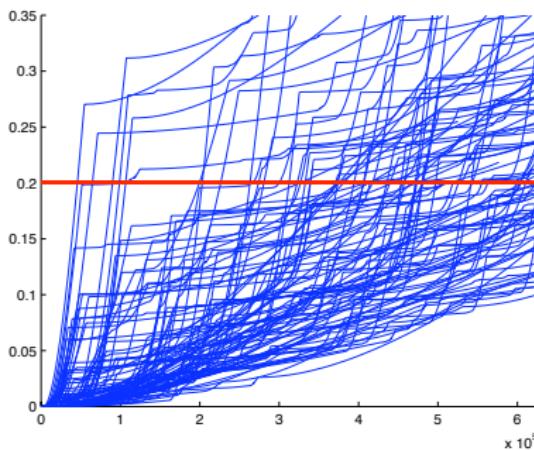
Numerical method
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Example

Trajectories

Examples of trajectories for the loss of thickness d_t



Definition

- Reward function g
- Time horizon N -th jump T_N
- \mathcal{M}_N set of all stopping times $\tau \leq T_N$

Optimal stopping problem

- compute the value function

$$V(x) = \sup_{\tau \in \mathcal{M}_N} \mathbb{E}_x[g(X_\tau)]$$

- find an (ε) -optimal stopping time τ^* that reaches $V(x)(-\varepsilon)$

PDMP's
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Optimal stopping
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SDE's
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Numerical method
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Numerical results
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References for PDMP's

- O. Costa & M. Davis (88)
- O. Costa & F. Dufour (00)
- U. Gugerli (86)
- D. Gatarek (91)
- S. Lenhart & Y. Liao (85)

Application to maintenance optimization

- $X_t = (m_t, y_t)$ state of a machine/structure at time t
- T_n failure of some components/changes of ambience

Optimal stopping

Find an optimal **balance** between

- changing the components too early/often
- no maintenance leading to a total breakdown

Our aim

Objective

Propose a numerical method

- to evaluate the value function
- to compute an ε -optimal stopping rule

with error bounds

Strategy

Adapt numerical procedures for optimal stopping of SDE's

Numerical method for diffusion processes

Bally, Pagès, Pham, Printems 98–05

Y_t continuous-time Markov diffusion process

- ① time discretization (Euler scheme) : $Y_k = Y_{k\Delta t}$ discrete-time Markov chain with continuous state space
- ② quantization : replace Y_k by a random variable \widehat{Y}_k taking values in a finite state space
- ③ replace the conditional expectations in the dynamic programming equation by finite sums

Assumptions + Lipschitz-continuous reward function \implies
convergence rate of the approximated value function to the original one

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Quantization

Quantization of a random variable $X \in L^p(\mathbb{R}^d)$

Approximate X by \widehat{X} taking **finitely** many values such that $\|X - \widehat{X}\|_p$ is **minimum**

- Find a finite weighted grid Γ with $|\Gamma| = K$
- Set $\widehat{X} = p_\Gamma(X)$ closest neighbour projection

Asymptotic properties

If $E[|X|^{p+\eta}] < +\infty$ for some $\eta > 0$ then

$$\lim_{K \rightarrow \infty} K^{p/d} \min_{|\Gamma| \leq K} \|X - \widehat{X}^\Gamma\|_p^p = J_{p,d} \left(\int |h|^{d/(d+p)}(u) du \right),$$

where $P_x(du) = h(u)\lambda_d(du) + \nu$ with $\nu \perp \lambda_d$ and $J_{p,d}$ a constant.

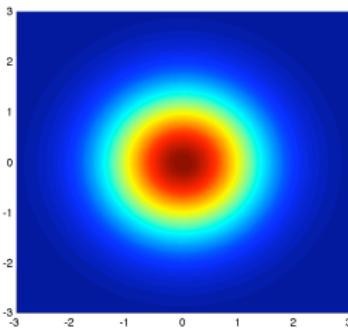


Algorithms

There exist algorithms providing

- Γ
- law of \hat{X}
- transition probabilities for quantization of Markov chains

Example: $\mathcal{N}(0, I_2)$:

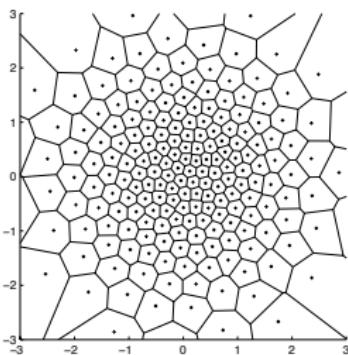


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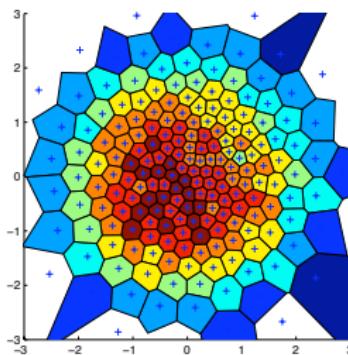


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Some references

Quantization technique have been developed recently in

- numerical probability Pages (98)
- nonlinear filtering Pages & Pham (05)
- optimal stochastic control in finance Bally& Pages (03); Pages & Pham & Printemps (05); Bally & Pages & Printemps (05)

Specificities of PDMP's

- jumps at random times
- indicator functions in the dynamic programming equation

Solution

- use the embedded Markov chain (Z_n, S_n)
- be careful with the time grids

Theoretical results

Iterative resolution

Backward dynamic programming equation (U. Guggerli, 1986):

- $v_N = g$
- $v_n = L(v_{n+1}, g)$ for $n \leq N - 1$

$$v_0(x) = \sup_{\tau \in \mathcal{M}_N} \mathbb{E}_x[g(X_\tau)] = V(x)$$

 $L(w, g)(x)$

$$\begin{aligned} &= \sup_{t \geq 0} \left[\int_0^{t \wedge t^*(x)} \lambda Qw(\phi(x, s)) e^{-\Lambda(x, s)} ds + g(\phi(x, t \wedge t^*(x))) e^{-\Lambda(x, t \wedge t^*(x))} \right] \\ &\vee \int_0^{t^*(x)} \lambda Qw(\phi(x, s)) e^{-\Lambda(x, s)} ds + Qw(\phi(x, t^*(x))) e^{-\Lambda(x, t^*(x))}. \end{aligned}$$

Theoretical results

Probabilistic interpretation

Backward dynamic programming equation

- $v_N(Z_N) = g(Z_N)$
- $v_n(Z_n) = L(v_{n+1}, g)(Z_n)$ for $n \leq N - 1$

$$v_0(Z_0) = \sup_{\tau \in \mathcal{M}_N} \mathbb{E}_x[g(X_\tau)]$$

$$\begin{aligned} v_n(Z_n) &= L(v_{n+1}, g)(Z_n) \\ &= \sup_{u \leq t^*(Z_n)} \left\{ \mathbb{E} \left[v_{n+1}(Z_{n+1}) \mathbf{1}_{\{S_{n+1} < u\}} + g(\phi(Z_n, u)) \mathbf{1}_{\{S_{n+1} \geq u\}} \mid Z_n \right] \right\} \\ &\quad \vee \mathbb{E} [v_{n+1}(Z_{n+1}) \mid Z_n] \end{aligned}$$

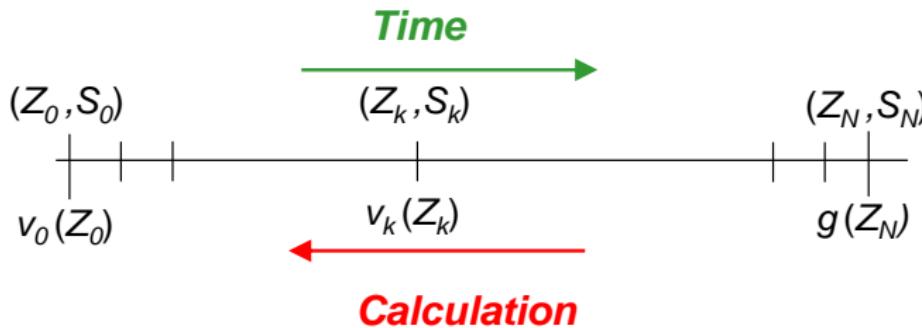
Theoretical results

Backward resolution

Backward dynamic programming equation

- $v_N(Z_N) = g(Z_N)$
- $v_n(Z_n) = L(v_{n+1}, g)(Z_n)$ for $n \leq N - 1$

$$v_0(Z_0) = \sup_{\tau \in \mathcal{M}_N} \mathbb{E}_x[g(X_\tau)]$$



Approximation of the value function

Discretization

Approximation of the value function

- $v_N(Z_N) = g(Z_N)$
- $v_n(Z_n) = L(v_{n+1}, g)(Z_n)$ for $n \leq N - 1$

 $L(v_{n+1}, g)(Z_n)$

$$\begin{aligned} &= \sup_{u \leq t^*(Z_n)} \left\{ \mathbb{E} \left[v(Z_{n+1}) \mathbf{1}_{\{S_{n+1} < u\}} + g(\phi(Z_n, u)) \mathbf{1}_{\{S_{n+1} \geq u\}} \mid Z_n \right] \right\} \\ &\quad \vee \mathbb{E}[v(Z_{n+1}) \mid Z_n] \end{aligned}$$

Discretization

Time discretization

- $v_N(Z_N) = g(Z_N)$
- $v_n(Z_n) = L(v_{n+1}, g)(Z_n)$ for $n \leq N - 1$

$L_d(v_{n+1}, g)(Z_n)$

$$\begin{aligned} &= \max_{u \in G(Z_n)} \left\{ \mathbb{E} \left[v(Z_{n+1}) \mathbf{1}_{\{S_{n+1} < u\}} + g(\phi(Z_n, u)) \mathbf{1}_{\{S_{n+1} \geq u\}} \mid Z_n \right] \right\} \\ &\quad \vee \mathbb{E}[v(Z_{n+1}) \mid Z_n] \end{aligned}$$

Approximation of the value function

Discretization

Quantization

- $v_N(Z_N) = g(Z_N)$
- $v_n(Z_n) = L(v_{n+1}, g)(Z_n)$ for $n \leq N - 1$

$$\begin{aligned} & \widehat{L}_d(v_{n+1}, g)(Z_n) \\ &= \max_{u \in G(Z_n)} \left\{ \mathbb{E} \left[v(\widehat{Z}_{n+1}) \mathbf{1}_{\{\widehat{S}_{n+1} < u\}} + g(\phi(Z_n, u)) \mathbf{1}_{\{\widehat{S}_{n+1} \geq u\}} \mid \widehat{Z}_n \right] \right\} \\ & \quad \vee \mathbb{E}[v(Z_{n+1}) \mid \widehat{Z}_n] \end{aligned}$$

Approximation of the value function

Discretization

Approximation of the value function

- $\hat{v}_N(\hat{Z}_N) = g(\hat{Z}_N)$
- $\hat{v}_n(\hat{Z}_n) = \hat{L}_d(\hat{v}_{n+1}, g)(\hat{Z}_n)$ for $n \leq N - 1$

$$\begin{aligned} & \hat{L}_d(v_{n+1}, g)(Z_n) \\ &= \max_{u \in G(Z_n)} \left\{ \mathbb{E} \left[v(\hat{Z}_{n+1}) \mathbf{1}_{\{\hat{S}_{n+1} < u\}} + g(\phi(Z_n, u)) \mathbf{1}_{\{\hat{S}_{n+1} \geq u\}} \mid \hat{Z}_n \right] \right\} \\ & \quad \vee \mathbb{E}[v(Z_{n+1}) \mid \hat{Z}_n] \end{aligned}$$

Approximation of the value function

Convergence rate

Theorem

Lipschitz assumptions on ϕ , λ , Q , t^* and g

$$|v_0(x) - \hat{v}_0(x)| \leq C\sqrt{EQ}$$

C explicit constant,
 EQ quantization error

$\sqrt{\cdot}$ due to the indicator functions

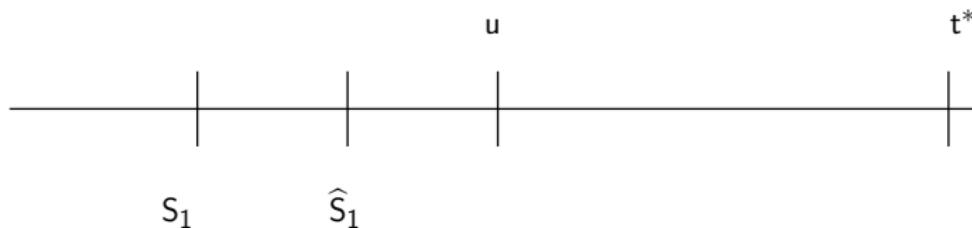
Indicator functions

Dealing with indicator functions

Set η s.t. $\forall s \in G(\hat{Z}_0), s + \eta < t^*(\hat{Z}_0)$

$$\left\| \max_{u \in G(x)} \mathbf{E}_{Z_0} [|1_{\{S_1 < u\}} - 1_{\{\hat{S}_1 < u\}}|] \right\|_2 \leq \frac{1}{\eta} \|S_1 - \hat{S}_1\|_2 + C\eta$$

Easy cases:



Approximation of the value function

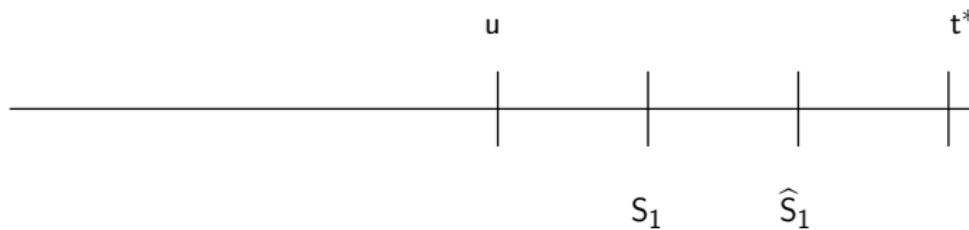
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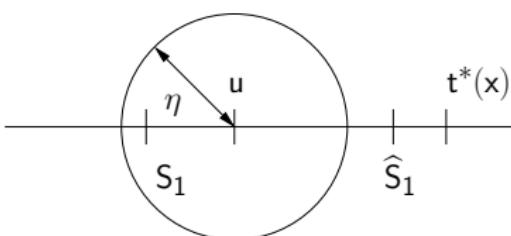
$$\left\| \max_{u \in G(x)} \mathbf{E}_{Z_0} [|1_{\{S_1 < u\}} - 1_{\{\hat{S}_1 < u\}}|] \right\|_2 \leq \frac{1}{\eta} \|S_1 - \hat{S}_1\|_2 + C\eta$$

Easy cases:



PDMP's
○○○○○○○○○Optimal stopping
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Approximation of the value function

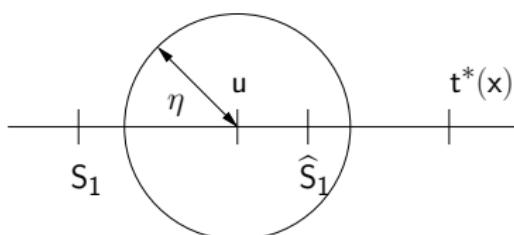
 S_1 and \hat{S}_1 are either side of u 

$$|1_{\{S_1 < u\}} - 1_{\{\hat{S}_1 < u\}}| \leq 1_{\{|S_1 - u| \leq \eta\}} + 1_{\{|S_1 - \hat{S}_1| > \eta\}}$$

$$\begin{aligned} \mathbf{E}_{Z_0}[1_{\{u-\eta \leq S_1 \leq u+\eta\}}] &= \mathbf{E}_{Z_0}[1_{\{u-\eta \leq S_1 \leq u+\eta\}}] \\ &= \int_{u-\eta}^{u+\eta} \lambda(\phi(z_0, u)) du \leq C\eta \end{aligned}$$

PDMP's
○○○○○○○○○Optimal stopping
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Approximation of the value function

 S_1 and \hat{S}_1 are either side of u 

$$|\mathbf{1}_{\{S_1 < u\}} - \mathbf{1}_{\{\hat{S}_1 < u\}}| \leq \mathbf{1}_{\{|S_1 - u| \leq \eta\}} + \mathbf{1}_{\{|S_1 - \hat{S}_1| > \eta\}}$$

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ϵ -optimal stopping time

Optimal stopping time : τ^*

$$\mathbb{E}_x[g(X_{\tau^*})] = v_0(x) = \sup_{\tau \in \mathcal{M}_N} \mathbb{E}_x[g(X_\tau)]$$

Existence?

ϵ -optimal stopping time : $\hat{\tau}$

$$v_0(x) - \epsilon \leq \mathbb{E}_x[g(X_{\hat{\tau}})] \leq v_0(x)$$

ϵ -optimal stopping time

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$$\mathbb{E}_x[g(X_{\tau^*})] = v_0(x) = \sup_{\tau \in \mathcal{M}_N} \mathbb{E}_x[g(X_\tau)]$$

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ϵ -optimal stopping time : $\hat{\tau}$

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Proposition of a computable stopping rule $\hat{\tau}$

- explicit iterative construction
- no extra computation
- true stopping time in \mathcal{M}_N

Proposition of a computable stopping rule $\hat{\tau}$

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- true stopping time in \mathcal{M}_N

ϵ -optimal stopping time

Optimality

Theorem

Same assumptions

$$|v_0(x) - \mathbb{E}_x[g(\hat{X}_\tau)]| \leq C_1 EV + C_2 \sqrt{EQ}$$

C_1, C_2 explicit constants

EV value function error

EQ quantization error

Provides another approximation of the value function via [Monte Carlo](#) simulations

Material subject to corrosion

Model

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- d_t loss of thickness
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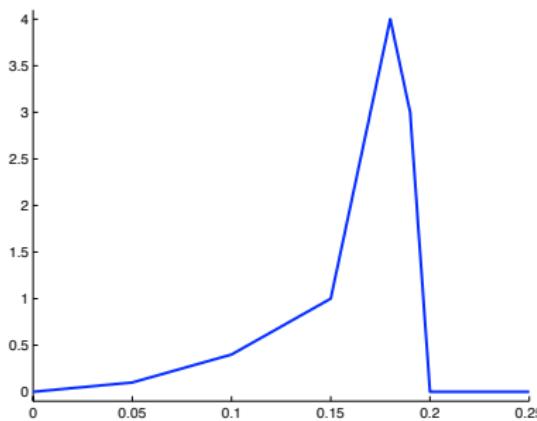
$$d_t = \begin{cases} 0, & \text{if } t \leq \gamma_{T_n}, \\ \rho_{T_n} \left(t - (\gamma_{T_n} + c_i) + c_i \exp(-[t - \gamma_{T_i}]/c_i) \right), & \text{otherwise.} \end{cases}$$

The material is inefficient when the thickness loss is greater than $0.2mm$

Reward function

Reward function g depends only on the loss of thickness

- Early maintenances are penalized
- The material is inefficient when the loss is greater than $0.2mm$



PDMP's
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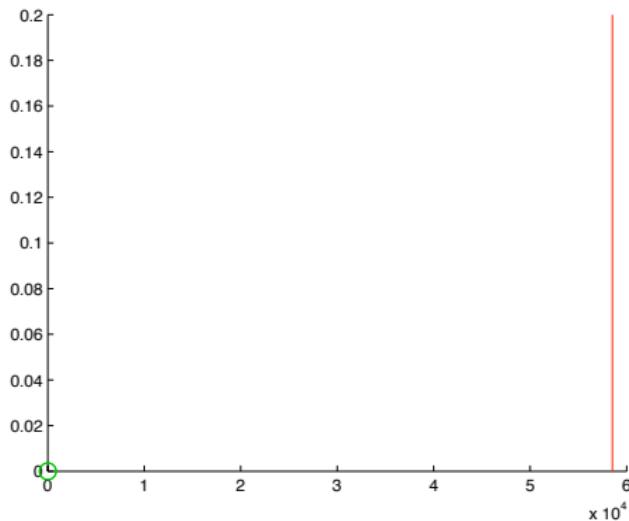
Optimal stopping
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Numerical results
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Iterative stopping rule



PDMP's
oooooooooo

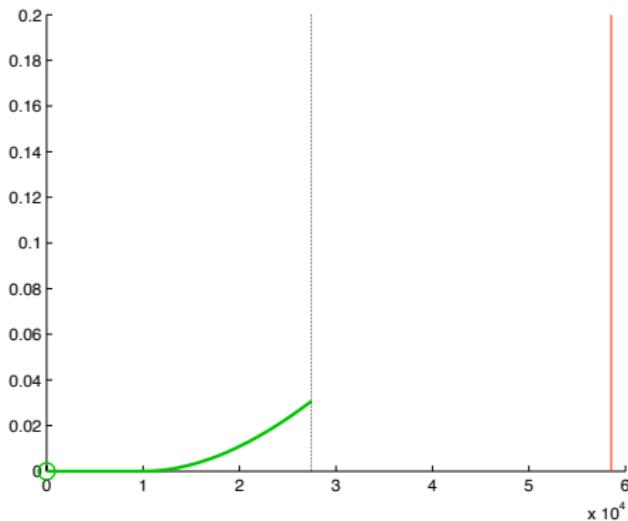
Optimal stopping
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SDE's
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Numerical method
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Numerical results
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Iterative stopping rule



PDMP's
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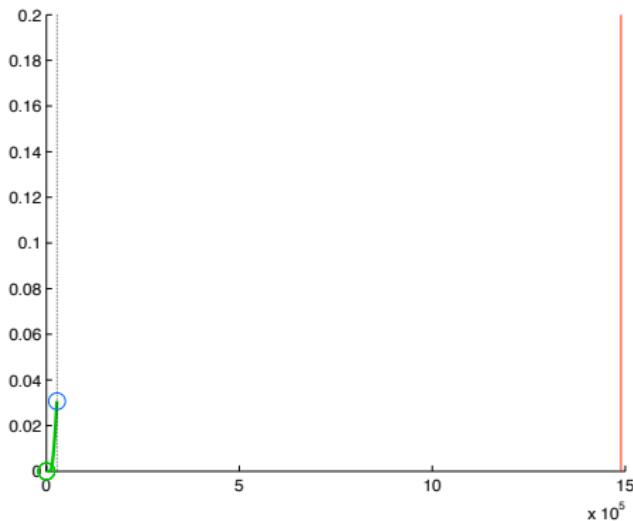
Optimal stopping
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SDE's
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Numerical method
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Numerical results
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Iterative stopping rule



PDMP's
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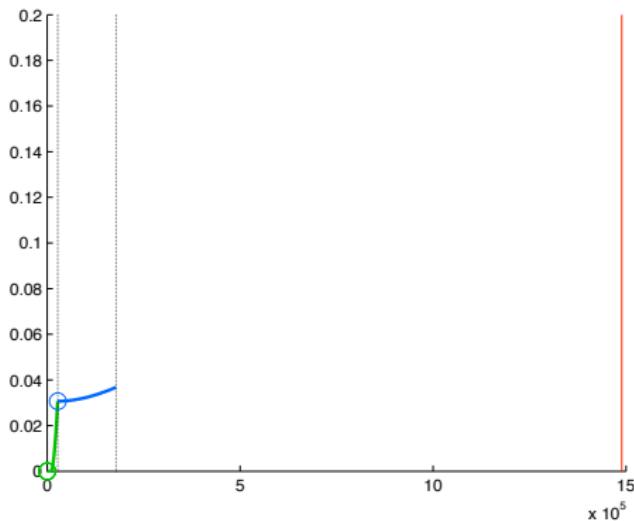
Optimal stopping
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SDE's
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Numerical method
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Numerical results
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Iterative stopping rule



PDMP's
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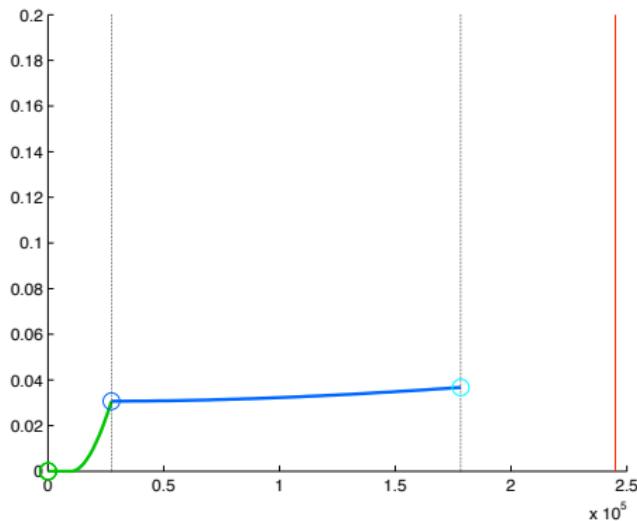
Optimal stopping
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SDE's
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Numerical method
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Numerical results
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Iterative stopping rule



PDMP's
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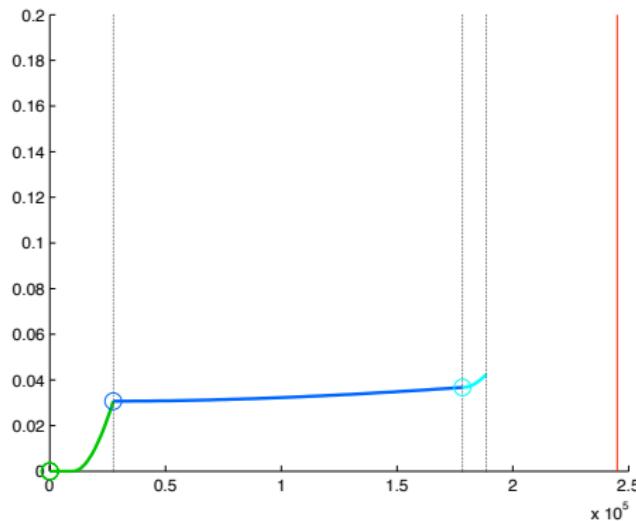
Optimal stopping
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Iterative stopping rule



PDMP's
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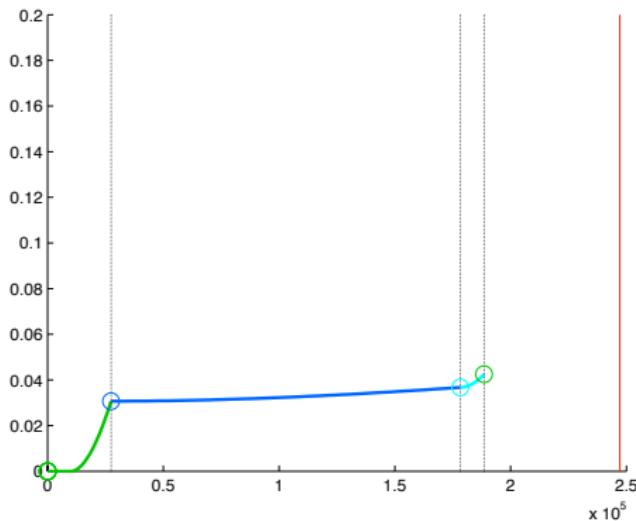
Optimal stopping
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Iterative stopping rule



PDMP's
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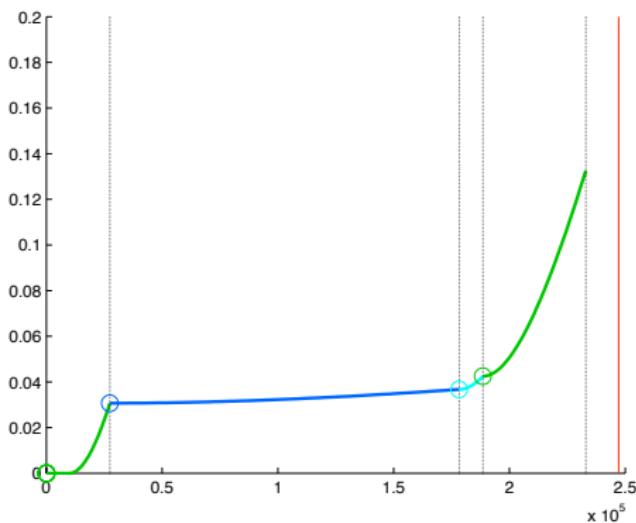
Optimal stopping
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Numerical method
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Numerical results
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Iterative stopping rule



PDMP's
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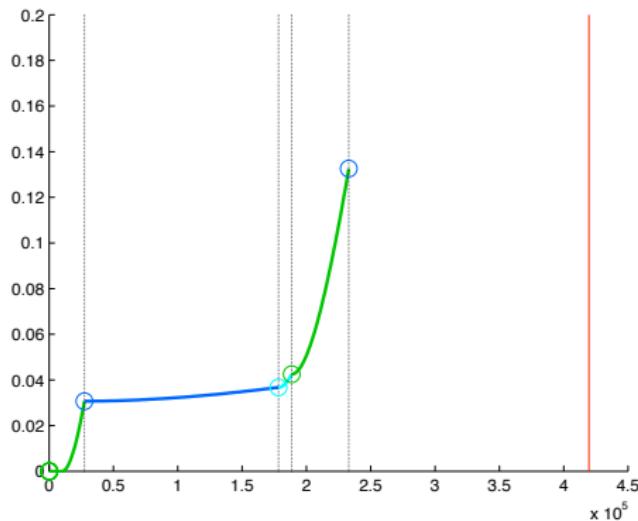
Optimal stopping
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SDE's
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Numerical method
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Numerical results
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Iterative stopping rule



PDMP's
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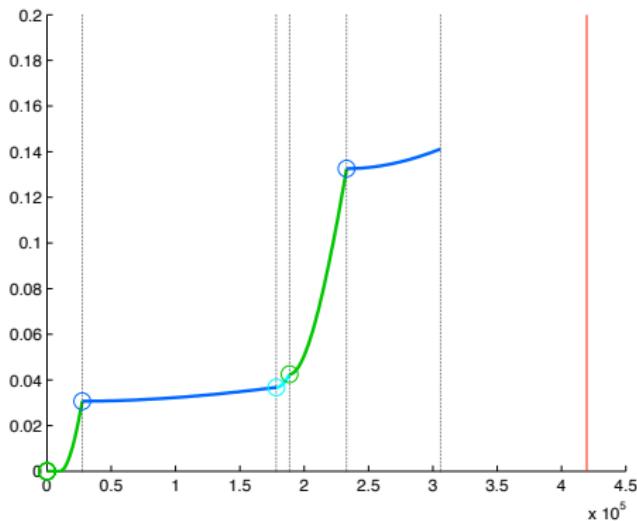
Optimal stopping
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Numerical results
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Iterative stopping rule



PDMP's
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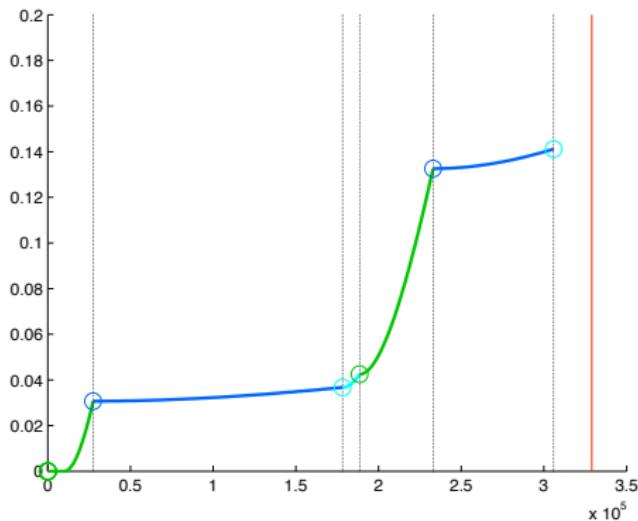
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Iterative stopping rule



PDMP's
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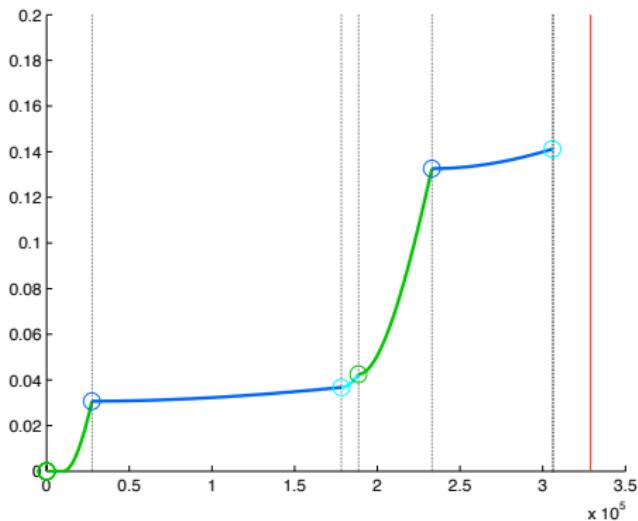
Optimal stopping
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Numerical results
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Iterative stopping rule



PDMP's
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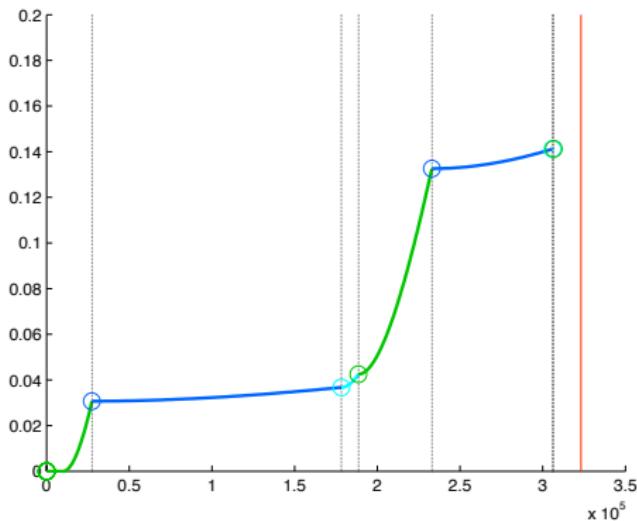
Optimal stopping
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Iterative stopping rule



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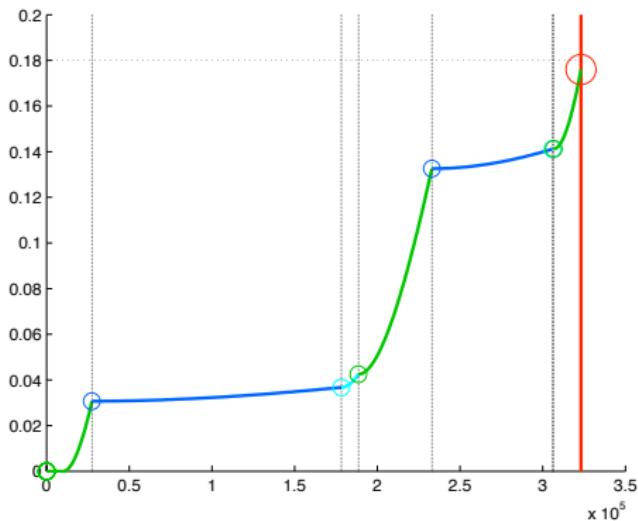
Optimal stopping
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SDE's
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Numerical method
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Numerical results
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Iterative stopping rule



Results

Number of points in the quantization grids	Approximated value function	Monte Carlo approximated value function
10	2.48	0.94
50	2.70	1.84
100	2.94	2.10
200	3.09	2.63
500	3.39	3.15
1000	3.56	3.43
2000	3.70	3.60
5000	3.82	3.73