



Optimal stopping for partially observed piecewise deterministic Markov processes

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Outline

1. Introduction

- ▶ Piecewise deterministic Markov processes
- ▶ Optimal stopping
- ▶ State of the art

2. Observation process

3. Filtering

4. Dynamic programming

5. Numerical method

- ▶ Quantization
- ▶ Convergence
- ▶ Example



Definition of piecewise deterministic Markov processes

Davis (80's)

General class of **non-diffusion** dynamic stochastic **hybrid** models:
deterministic motion punctuated by **random** jumps.

Applications

Engineering systems, operations research, management science,
economics, dependability and safety, maintenance, . . .



Dynamics

Hybrid process $X_t = (m_t, y_t)$

- ▶ discrete mode $m_t \in \{1, 2, \dots, p\}$
- ▶ Euclidean state variable $y_t \in \mathbb{R}^n$

Local characteristics for each mode m

- ▶ E_m open subset of \mathbb{R}^d , ∂E_m its boundary and \bar{E}_m its closure
- ▶ Flow $\phi_m: \mathbb{R}^d \times \mathbb{R} \rightarrow \mathbb{R}^d$ deterministic motion between jumps, one-parameter group of homeomorphisms
- ▶ Intensity $\lambda_m: \bar{E}_m \rightarrow \mathbb{R}_+$ intensity of random jumps
- ▶ Markov kernel Q_m on $(\bar{E}_m, \mathcal{B}(\bar{E}_m))$ selects the post-jump location

Two types of jumps

- ▶ $t^*(m, y)$ deterministic exit time

$$t^*(m, y) = \inf\{t > 0 : \phi_m(y, t) \in \partial E_m\}$$

- ▶ law of the first jump time T_1

$$\mathbb{P}_{(m,y)}(T_1 > t) = \begin{cases} e^{-\int_0^t \lambda_m(\phi_m(y,s)) ds} & \text{if } t < t^*(m, y) \\ 0 & \text{if } t \geq t^*(m, y) \end{cases}$$

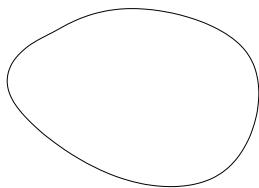
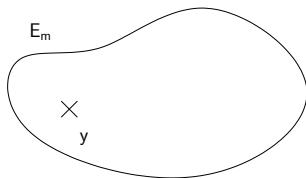
- ▶ T_1 has a density on $[0, t^*(m, y)[$ but has an atom at $t^*(m, y)$:

$$\mathbb{P}_{(m,y)}(T_1 = t^*(m, y)) > 0$$

Iterative construction

Starting point

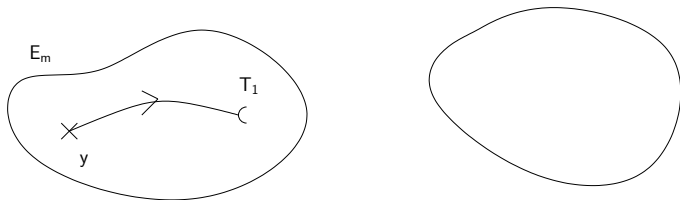
$$X_0 = Z_0 = (m, y)$$



Iterative construction

X_t follows the deterministic flow until the first jump time $T_1 = S_1$

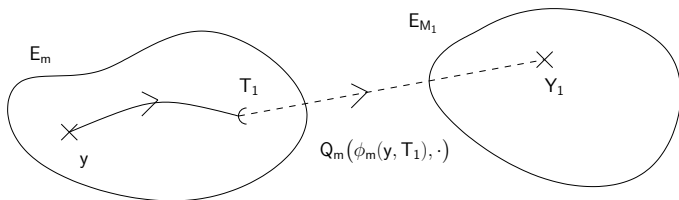
$$X_t = (m, \phi_m(y, t)), \quad t < T_1$$



Iterative construction

Post-jump location $Z_1 = (M_1, Y_1)$ selected by

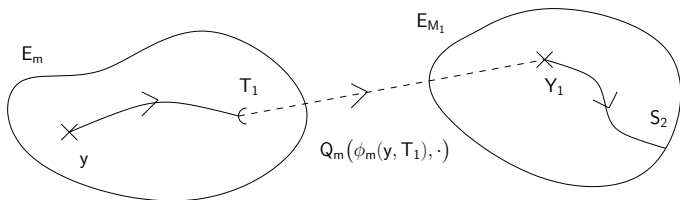
$$Q_m(\phi_m(y, T_1), \cdot)$$



Iterative construction

X_t follows the flow until the next jump time $T_2 = T_1 + S_2$

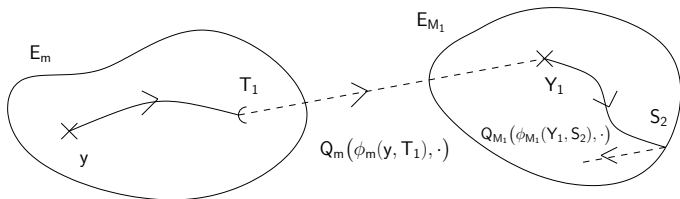
$$X_{T_1+t} = (M_1, \phi_{M_1}(Y_1, t)), \quad t < S_2$$



Iterative construction

Post-jump location $Z_2 = (M_2, Y_2)$ selected by

$$Q_{M_1}(\phi_{M_1}(Y_1, S_2), \cdot) \dots$$



Embedded Markov chain

$\{X_t\}$ strong Markov process (M.H.A. Davis)

Natural embedded Markov chain

- ▶ Z_0 starting point, $S_0 = 0$, $S_1 = T_1$
- ▶ Z_n new mode and location after n -th jump,
 $S_n = T_n - T_{n-1}$, time between two jumps

Important property

(Z_n, S_n) is a discrete-time Markov chain

Only source of randomness of the PDMP



Optimal stopping problem

Stop the process in order to **maximize** a **reward** g

$$V(x) = \sup_{\tau \in \mathcal{M}} \mathbb{E}_x[g(X_\tau)]$$

- ▶ compute the **value function** V best possible performance
- ▶ compute an **optimal stopping time** τ

Classical problem

\mathcal{M} set of stopping times for the natural filtration of (X_t)

- ▶ dynamic programming equation [Gugerli 86]
- ▶ numerical approximation based on a discretization of (Z_n, S_n) [de Saporta, Dufour, Gonzalez 10]

Partial observations

Only a **noisy** observation of (X_t) is available, \mathcal{M} set of stopping times for the natural filtration $(\mathcal{F}_t^{\mathcal{O}})$ of the **observation process**

Methodology

- ▶ introduce the **filter process** $\Pi_t = \mathbb{E}[X_t | \mathcal{F}_t^{\mathcal{O}}]$
- ▶ transform the initial problem into a **completely observed** one for the filter process

Main drawback

- ▶ **infinite** dimension of the filter

State of the art

[Pham, Runggaldier, Sellami 05]

Optimal stopping under partial observation for **discrete time** Markov chains with **finite** state space

- ▶ **absolute continuity** assumption for the observation process
- ▶ reformulation as a **standard** optimal stopping problem for a **continuous state space** Markov chain
- ▶ numerical approximation of the value function based on **discretization** of the filter process



Specificities of PDMP's

- ▶ **continuous time** process
 - ▶ work with (Z_n, S_n) ,
 - ▶ $Z_n \in \{x_1, \dots, x_q\}$
 - ▶ stopping times remain **continuous**
- ▶ distribution of PDMP has **singular** components
 - ▶ study of the filter not straightforward
- ▶ **non standard** reformulated problem
 - ▶ derive new **dynamic programming** equations
 - ▶ operators **not** Lipschitz

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Observation process

- ▶ S_n perfectly observed
- ▶ Z_n observed through a noise

$$Y_n = \phi(Z_n) + W_n$$

- ▶ continuous time observation process

$$Y_t = \sum_{n=0}^{\infty} \mathbb{1}_{[T_n, T_{n+1}[}(t) Y_n$$

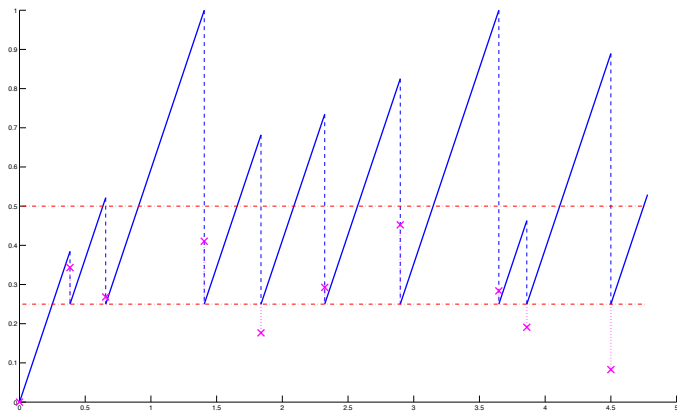
- ▶ filtration $\mathcal{F}_t^O = \sigma(Y_s, s \leq t)$

Simple example

PDMP: $E = [0, 1[$,

$\Phi(x, t) = x + t$, $\lambda(x) = 3x$, $Q(x, \cdot) = x\delta_{1/4}(\cdot) + (1-x)\delta_{1/2}(\cdot)$

Observation process: $Y_n = Z_n + W_n$, $W_n \sim \mathcal{N}(0, 0.1^2)$



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Filter process

Assumption

Finite number of possible values for Z_n ,
 x_1, \dots, x_q with $t_i^* = t^*(x_i)$, $t_1^* \leq t_2^* \cdots \leq t_q^*$

Definition

Filter process $\Pi_n = (\Pi_n^1, \dots, \Pi_n^q)$

$$\Pi_n^i = \mathbb{P}[Z_n = x_i \mid \mathcal{F}_{T_n}^O]$$

Recursive construction

$$\Pi_n = \Psi(\Pi_{n-1}, Y_n, S_n)$$

with

$$\Psi^i(\pi, y, s) = \sum_{m=0}^{q-1} \mathbb{1}_{\{s \in]t_m^*; t_{m+1}^*]\}} \frac{\psi_m^i(\pi, y, s)}{\bar{\psi}_m(\pi, y, s)} + \sum_{m=1}^q \mathbb{1}_{\{s=t_m^*\}} \frac{\psi_m^{*i}(y)}{\bar{\psi}_m^*(y)}$$

$$\psi_m^i(\pi, y, s) = \sum_{j=m+1}^q \pi^j \lambda(\Phi(x_j, s)) e^{-\Lambda(x_j, s)} Q(\Phi(x_j, s), x_j) f_W(y - \varphi(x_j)),$$

$$\psi_m^{*i}(y) = Q(\Phi(x_m, t_m^*), x_m) f_W(y - \varphi(x_m)),$$

$$\bar{\psi}_m(\pi, y, s) = \sum_{i=1}^q \psi_m^i(\pi, y, s), \quad \bar{\psi}_m^*(y) = \sum_{i=1}^q \psi_m^{*i}(y).$$

Recursive construction

$$\Pi_n = \Psi(\Pi_{n-1}, Y_n, S_n)$$

with

$$\Psi^i(\pi, y, s) = \sum_{m=0}^{q-1} \mathbb{1}_{\{s \in]t_m^*; t_{m+1}^*]\}} \frac{\psi_m^i(\pi, y, s)}{\psi_m(\pi, y, s)} + \sum_{m=1}^q \mathbb{1}_{\{s = t_m^*\}} \frac{\psi_m^{*i}(y)}{\psi_m^*(y)}$$

Proof Use

- ▶ $\mathcal{F}_{T_n}^{\mathcal{O}} = \sigma(Y_0, S_0, \dots, Y_n, S_n)$
- ▶ independence between (Z_n, S_n) and W_n
- ▶ expression of conditional law of (Z_n, S_n) w.r.t. Z_{n-1}

Example

PDMP: $E = [0, 1[$, $x_1 = 0$, $x_2 = 1/4$, $x_3 = 1/2$,

$\Phi(x, t) = x + t$, $\lambda(x) = 3x$, $Q(x, \cdot) = x\delta_{1/4}(\cdot) + (1 - x)\delta_{1/2}(\cdot)$

Observation process: $Y_n = Z_n + W_n$, $W_n \sim \mathcal{N}(0, 0.1^2)$

	0	1	2	3	4	5	6	7	8	9	10
Z_n	0	0.25	0.25	0.25	0.25	0.25	0.25	0.25	0.25	0.25	0.25
Y_n	0	0.34	0.27	0.41	0.18	0.29	0.45	0.28	0.19	0.08	0.26
Π_n	1	0.00	0.03	0.00	0.21	0.01	0.00	0.02	0.16	0.74	0.03
	0	0.67	0.91	0.29	0.78	0.87	0.13	0.89	0.83	0.26	0.92
	0	0.31	0.06	0.71	0.01	0.11	0.87	0.09	0.01	0.00	0.05

Aims

Optimal stopping problem

$$V(\pi) = \sup_{\tau \in \mathcal{M}} \mathbb{E}[g(X_{\tau \wedge T_N}) \mid \Pi_0 = \pi]$$

\mathcal{M} set of $(\mathcal{F}_t^{\mathcal{O}})$ stopping times

- ▶ reformulate the problem
- ▶ derive dynamic programming equations
- ▶ propose a numerical approximation of the value function
- ▶ propose a numerical construction for an ϵ -optimal stopping time

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Properties of the observation and filter processes

Property of the filter process

(Π_n) , (Π_n, S_n) and (Π_n, S_n, Y_n) are Markov chains

$\mathcal{F}^{\mathcal{O}}$ stopping times

$$\sigma \wedge T_{n+1} = (T_n + R_n) \wedge T_{n+1} \quad \text{on } \{\sigma \geq T_n\}$$

with R_n $\mathcal{F}_{T_n}^{\mathcal{O}}$ -measurable

Reformulated problem

Reformulated optimal stopping problem

- ▶ **similar** to optimal stopping for PDMP
- ▶ **different** because (Π_n, S_n) **not** underlying Markov chain of some PDMP

Use

- ▶ Markov property for (Π_n, S_n)
- ▶ Fine structure of $\mathcal{F}^{\mathcal{O}}$ stopping times



Dynamic programming equations

- ▶ Initialization $v_N(\pi) = \sum_{i=1}^q g(x_i)\pi^i$
- ▶ Iteration $v_n(\pi) = L(v_{n+1}, g)(\pi)$, for $n < N$
- ▶ $v_0(\pi) = V(\pi)$
- ▶ recursive construction of ϵ -optimal stopping time

$$L(v, g)(\pi) = \max_{0 \leq m \leq q-1} \left\{ \sup_{t_m^* \leq u < t_{m+1}^*} \sum_{i=1}^q \mathbb{E}[\Pi_n^i h(\Phi(x_i, u)) \mathbb{1}_{\{S_{n+1} > u\}} + v(\Pi_{n+1}) \mathbb{1}_{\{S_{n+1} \leq u\}} | \Pi_n = \pi] \right\} \\ \vee \mathbb{E}[v(\Pi_{n+1}) | \Pi_n = \pi]$$

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Quantization

[Pagès 98], [Bally, Pagès 03, 05], [Pagès, Pham, Printems 04]. . .

Quantization of a random variable $X \in L^p(\mathbb{R}^d)$

Approximate X by \hat{X} taking **finitely** many values such that $\|X - \hat{X}\|_p$ is **minimum**

- ▶ finite weighted grid Γ with $|\Gamma| = K$
- ▶ $\hat{X} = p_\Gamma(X)$ closest neighbour projection

Asymptotic properties

If $E[|X|^{p+\eta}] < +\infty$ for some $\eta > 0$ then

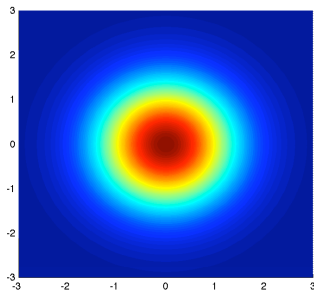
$$\lim_{K \rightarrow \infty} \min_{|\Gamma| \leq K} \|X - \hat{X}^\Gamma\|_p \simeq K^d$$

Algorithms

There exist algorithms providing

- ▶ grids Γ
- ▶ law of \widehat{X}
- ▶ transition probabilities for quantization of Markov chains

Example: $\mathcal{N}(0, I_2)$

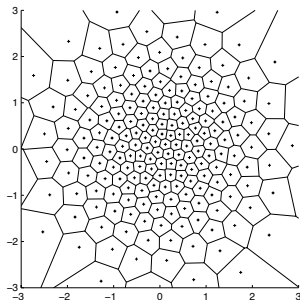


Algorithms

There exist algorithms providing

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Example: $\mathcal{N}(0, I_2)$



Discretization of the dynamic programming operator

- recursion on **functions** v_n turns into recursion on **random variables** $v_n(\Pi_n)$

$$\begin{aligned} V_n(\Pi_n) &= L(v_{n+1}, g)(\Pi_n) \\ &= \max_{0 \leq m \leq q-1} \left\{ \sup_{t_m^* \leq u < t_{m+1}^*} \sum_{i=1}^q \mathbb{E}[\Pi_n^i h(\Phi(x_i, u)) \mathbb{1}_{\{S_{n+1} > u\}} + v_{n+1}(\Pi_{n+1}) \mathbb{1}_{\{S_{n+1} \leq u\}} | \Pi_n] \right\} \\ &\quad \vee \mathbb{E}[v(\Pi_{n+1}) | \Pi_n] \end{aligned}$$

Discretization of the dynamic programming operator

- ▶ recursion on **functions** v_n turns into recursion on **random variables** $v_n(\Pi_n)$
- ▶ discretize the intervals $[t_m^*; t_{m+1}^*[$ with **regular grids** G_m

$$\begin{aligned} &L^d(v, g)(\Pi_n) \\ &= \max_{0 \leq m \leq q-1} \left\{ \max_{u \in G_m} \sum_{i=1}^q \mathbb{E}[\Pi_n^i h(\Phi(x_i, u)) \mathbb{1}_{\{S_{n+1} > u\}} + v(\Pi_{n+1}) \mathbb{1}_{\{S_{n+1} \leq u\}} | \Pi_n] \right\} \\ &\quad \vee \mathbb{E}[v(\Pi_{n+1}) | \Pi_n] \end{aligned}$$

Discretization of the dynamic programming operator

- ▶ recursion on **functions** v_n turns into recursion on **random variables** $v_n(\Pi_n)$
- ▶ discretize the intervals $[t_m^*; t_{m+1}^*[$ with **regular grids** G_m
- ▶ replace (Π_n, S_n) by some **quantized** approximation

$$\begin{aligned} & \widehat{L}^d(v, g)(\widehat{\Pi}_n) \\ &= \max_{0 \leq m \leq q-1} \left\{ \max_{u \in G_m} \sum_{i=1}^q \mathbb{E}[\widehat{\Pi}_n^i h(\Phi(x_i, u)) \mathbb{1}_{\{\widehat{S}_{n+1} > u\}} + v(\Pi_{n+1}) \mathbb{1}_{\{\widehat{S}_{n+1} \leq u\}} | \widehat{\Pi}_n] \right\} \\ & \quad \vee \mathbb{E}[v(\widehat{\Pi}_{n+1}) | \widehat{\Pi}_n] \end{aligned}$$

Convergence

Theorem

Lipschitz conditions

$$\|\widehat{v}_0(\widehat{\Pi}_0) - V(\Pi_0)\|_p \leq cQE^{1/2}$$

Construction of a **computable** ϵ stopping time



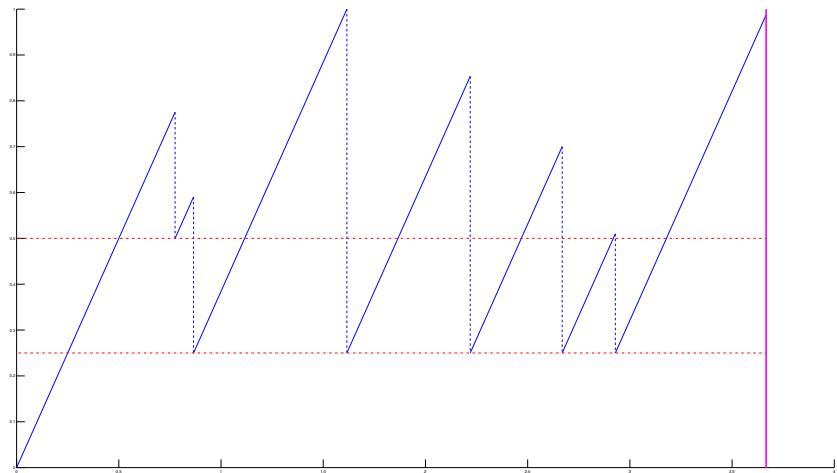
Numerical results

No theoretical value

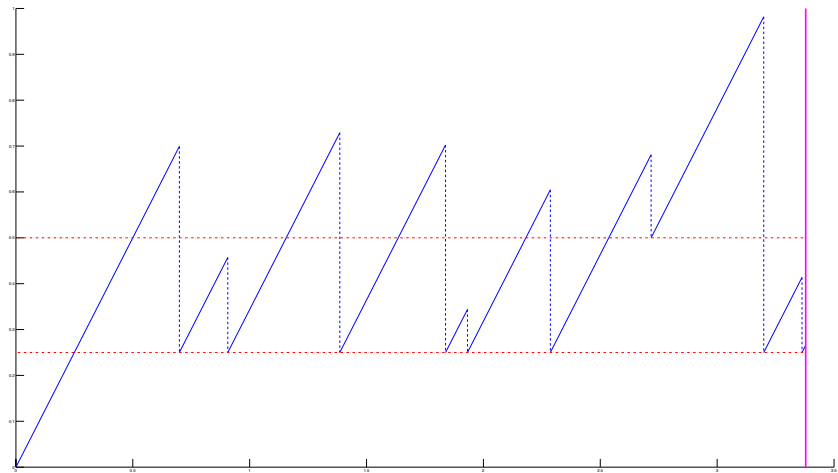
Comparison with $\mathbb{E}[\sup X_t] = 0.997$

Number of quantized points	Approx. value function	ϵ -optimal stopping time
50	0.924	0.932
100	0.926	0.938
200	0.931	0.940
500	0.934	0.942

Stopped trajectories



Stopped trajectories



Merci

The logo for Inria, featuring the word "Inria" in a red, cursive script font, centered within a white rounded square that is framed by a dark red border.

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